



TOMBENWAY

WEBDEVELOPER ★ GRAPHICDESIGNER ★ STREAMINGEXPERT

VECTORDEFECTOR.COM

Objective:

To develop challenging interactive projects utilizing my graphic design and web-application development & programming abilities.

Education:

Bachelor of Arts in Multimedia from the Art Institute of Colorado in 2004.
Dean's Award, Jefferson County Arts Award, Scholastic Art & Writing Award
Microsoft Silverlight Summit Attendee, 2006/2007

Technical Skills (PC and Mac Literate):

Flash, Dreamweaver, Photoshop, Illustrator, Streaming Services
HTML, CSS, JavaScript/jQuery, DHTML, PHP, XML/XSL, AJAX, mySQL, Video Compression for Web
(Quicktime, Real Media, WMV), Open Source technologies (Wordpress, OpenX, Etc), SEO

Experience:

2001- Present: Freelance Graphic Designer & Media Developer / Consultant (VectorDefector.com):

Currently I seek freelance new media / multimedia projects of any scope from graphic design to rich data-driven applications. I function on some basic fundamental principles: Make it work great and make it look great. I'm fast, efficient, educated and driven to make the best possible solutions for my customers while maintaining some of the quickest turn-around time in the business. Overall, VectorDefector has developed over 100 sites for a wide variety of clientele.

Examples of work are available online at: www.vectordefector.com

To review a full list of my projects and clients (past and present) visit:

www.vectordefector.com/full-portfolio-listing

January 2006 – June 2008: Director of Product Development, Liquid Compass

Liquid Compass focuses on providing streaming and multimedia tools for radio and communication groups such as Entercom, Lincoln Financial Media, Saga, AT&T BlueRoom, and CBS Radio.

My primary task was to develop data-driven web applications which streamlined integration of streaming radio systems. Along with developing data driven tools, I assisted in installing, monitoring and troubleshooting Windows Media driven streaming radio encoders. Second, I managed a small team of designers and developers to aid in completing these goals. Last, I assisted in developing new multimedia projects, websites and media players using L.A.M.P. environments and Flash remoting. As Director, I was elected to join an elite team for releasing new streaming options using Microsoft Silverlight culminating in a MS Silverlight Summit in Seattle, WA.

www.liquidcompass.net | [Read an article](#) about LC in the Rocky Mountain News

July 2005- 2006: Graphic Designer / Media Developer, Nine Systems (now Akamai Systems)

As designer and media developer for Akamai/Nine Systems, it was my task to develop and design new interfaces for streaming media and e-commerce applications. Once developed, these new designs are integrated into Nine System's proprietary software- StreamOS and placed live. Clients I've worked with at Nine: NBA, NHL, PGA, KoRn/Virgin Records, Miss World 2005, Fox Broadcasting, Amazon.com, Trinity Broadcast Network, Billiards Club Network, GE: Intellisys.

www.ninesystems.com | Read a [case study](#) of products I helped develop for Amazon.com

2004-2005: Multimedia Developer, High Impact Litigation, Inc.

My role consisted of developing a variety of multimedia tools in order to produce content that aids lawyers in their trials. This role included updating previous Flash / Director projects to current coding standards, creating multimedia (video, animation, Flash) case presentations, developing DVD demos, preparing animation for web, assisting with client relations, developing new print collateral for subdivisions of HIL, and developing 3 data-driven websites for each main division company.

www.highimpactlit.com

2002-2004: Project Manager / Lead Developer- Production Room LLC

As the lead developer for Production Room LLC, my duties consisted of establishing company policy for design and organization work flow, tracking and reporting project progress to clients, managing additional web developers, designers and subcontractors, and producing online and offline multimedia projects. Being a member of Production Room provided experience in streamlining my workflow and managing projects with multiple members and stages.

2003-2004: Advisor / Tutor - Art Institute of Colorado

As a Student Advisor at the Art Institute, my duties were to give students advice to assist them to choose a class appropriate to their level of skill, suggest the best software program to successfully complete a project, and tutor students in multimedia software applications. The experience of helping others in my field has aided me in explaining why certain software is utilized for a project. This also helped me learn to be a better communicator while assisting others to achieve their goals.

**If you have trouble downloading or reading any case study documents, please contact me and I can send them to you individually in PDF format.*